



## MEDIA RELEASE

### FOOTBALL

#### THE CAS DISMISSES THE APPEALS FILED BY FC TIMISOARA SA, CS FC BIHOR ORADEA & “CLUB FOTBAL GLORIA 22”

*Lausanne, 18 July 2011* - The Court of Arbitration for Sport (CAS) has rendered its decisions in the following four cases concerning Romanian football clubs and their licences for the 2011/2012 season for the First League of the Romanian Championship and for UEFA competitions:

- Fotbal Club Timisoara SA v. UEFA
- Fotbal Club Timisoara SA v. Romanian Football Federation
- CS FC Bihor Oradea v. Romanian Football Federation & Romanian Professional Football League
- “Club Fotbal Gloria 22” Bistrita v. Romanian Football Federation & Romanian Professional Football League

The four appeals have been dismissed and the challenged decisions taken by the competent authorities in Romania and by UEFA have been confirmed in their entirety.

The Romanian clubs filed their appeals on 14 and 22 June 2011 and all parties agreed to have the arbitrations handled in an expedited manner; the appeals were referred to the same Panel of CAS arbitrators and a procedural timetable was established with the agreement of the parties which allowed the exchange of written submissions to be completed by 11 July 2011, with hearings held at the CAS headquarters on 13 and 14 July 2011.

As a result of their appeals being dismissed, the three clubs do not have a license to compete in the First League of the Romanian Championship for the 2011/2012 season and FC Timisoara SA does not have a license to take part in the UEFA competitions this season.

The CAS Panel will issue the full awards, with the grounds for their decisions, in a few weeks.

For further information related to the CAS activity and procedures in general, please contact either Mr Matthieu Reeb, CAS Secretary General, or Ms Katy Hogg, Media Assistant. Château de Béthusy, Avenue de Beaumont 2, 1012 Lausanne, Switzerland. Tel: (41 21) 613 50 00; fax: (41 21) 613 50 01, or consult the CAS website: [www.tas-cas.org](http://www.tas-cas.org)